

1. SPIDER

The **Segmented Planar Imaging Detector for Electro-Optical (EO) Reconnaissance (SPIDER)** [1, 2] aims to be a smaller, lighter, cheaper and more power-efficient alternative to state-of-the-art space telescopes.

The interferometer measures 4440 visibilities (Fourier coefficients) given by

$$\hat{f}(\xi) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\chi) e^{-i2\pi\xi \cdot \chi} d\chi, \quad (1)$$

where Fourier coefficients \hat{f} measured at non-uniformly distributed coordinates $\xi = (u, v)$ are calculated by the continuous Fourier transform of the signal f measured at spatial coordinates χ .

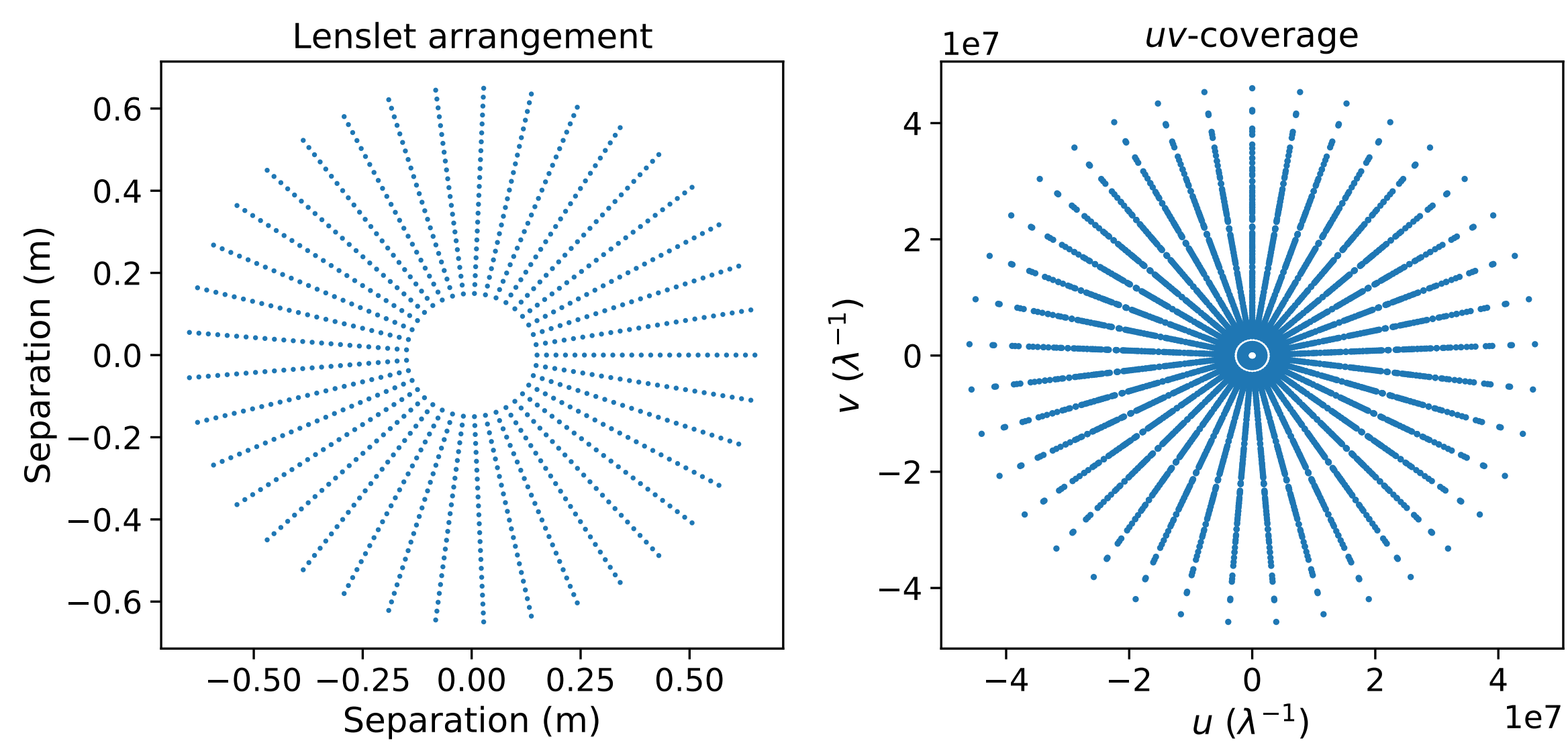


Figure: Arrangement of the lenslets of the SPIDER instrument (left) and the resulting Fourier sampling (right).

2. Interferometric Imaging Problem

The interferometric imaging problem can be concisely described as

$$\mathbf{y} = \Phi \mathbf{x} + \mathbf{n}, \quad (2)$$

- ▶ Non-uniformly distributed Fourier measurements, $\mathbf{y} \in \mathbb{C}^K$
- ▶ Measurement operator, $\Phi : \mathbb{R}^N \rightarrow \mathbb{C}^K$
- ▶ Image, $\mathbf{x} \in \mathbb{R}^N$
- ▶ Measurement noise, $\mathbf{n} \in \mathbb{C}^K$

The measurement operator is modelled using a **non-uniform fast Fourier Transform (NUFFT)** [3]:

$$\Phi = \mathbf{G}\mathbf{F}\mathbf{Z}\mathbf{D}, \quad (3)$$

- ▶ $\mathbf{G} : \mathbb{C}^{\alpha^2 N} \rightarrow \mathbb{C}^M$, Degriding operator
- ▶ $\mathbf{F} : \mathbb{C}^{\alpha^2 N} \rightarrow \mathbb{C}^{\alpha^2 N}$, Fast Fourier Transform
- ▶ $\mathbf{Z} : \mathbb{R}^N \rightarrow \mathbb{R}^{\alpha^2 N}$, Zero-padding
- ▶ $\mathbf{D} : \mathbb{R}^N \rightarrow \mathbb{R}^N$, Correction operator (corrects for effects induced by gridding)

Traditional reconstruction approaches use iterative solvers to find

$$\mathbf{x}^* = \arg \min_{\mathbf{x} \in X} \|\Phi \mathbf{x} - \mathbf{y}\|_{\ell_2}^2 + \lambda \|\Psi^\dagger \mathbf{x}\|_{\ell_1}, \quad (4)$$

- ▶ $\mathcal{L} = \|\Phi \mathbf{x} - \mathbf{y}\|_{\ell_2}^2$, data fidelity term
- ▶ $\mathcal{S} = \|\Psi^\dagger \mathbf{x}\|_{\ell_1}$, sparsity prior, with Ψ typically a dictionary of wavelet bases

Traditional approaches are

- ▶ Computationally expensive, because they evaluate the measurement operator every iteration
- ▶ Limited by the prior information captured in the handcrafted prior (\mathcal{S})

4. Experiment

Simulating measurements from 256×256 images using the NUFFT with 30dB ISNR Gaussian noise. Using the simulated measurements we perform two experiments

- 1: Test performance on large dataset of natural images
 - ▶ images from the **COCO dataset** [8] (2000 train, 1000 test)
 - ▶ Train for 200 epochs on the ADAM optimizer, a learning rate of 0.001, and a batch size of 5
- 2: Test performance on small, domain-specific datasets
 - ▶ Using transfer learning from the models trained on natural images to repurpose the models to the following two datasets (300 train, 150 test):
 - ▶ Galaxy simulations from **IllustrisTNG simulations** [9]
 - ▶ Satellite images from **Deep Globe satellite challenge** [10]

References

- [1] Kendrick et al. 2013, "Segmented Planar Imaging Detector for EO Reconnaissance"
- [2] Duncan et al. 2015, "SPIDER: Next generation chip scale imaging sensor"
- [3] Dutt & Rohklin 1993, "Fast Fourier Transforms for Nonequispaced Data"
- [4] Pratley et al. 2018, "Robust Sparse Image Reconstruction of Radio Interferometric Observations with Purify"
- [5] Mars et al. 2023, "Learned Interferometric Imaging for the SPIDER Instrument"
- [6] Ronneberger et al. 2015, "U-Net: Convolutional Networks for Biomedical Image Segmentation"
- [7] Pan & Betcke 2022, "On Learning the Invisible in Photoacoustic Tomography with Flat Directionally Sensitive Detector"
- [8] Lin et al. 2014, "Microsoft COCO: Common Objects in Context"
- [9] Nelson et al. 2019, "The IllustrisTNG Simulations: Public Data Release"
- [10] Demir et al. 2018, "DeepGlobe 2018: A Challenge to Parse the Earth through Satellite Images"

3. Learned Interferometric Imaging [5]

To reduce computational cost and get increased reconstruction quality through data-driven priors, we use two learned imaging approaches:

Learned post-processing

- ▶ $\mathbf{x}^* = \Phi_\theta^\dagger \mathbf{y} = \Lambda_\theta \Phi^\dagger \mathbf{y}$, with Λ_θ a learned correction operator
- ▶ Using a **U-Net** denoiser [6]
- ▶ Computationally efficient since it only evaluates the measurement operator once
- ▶ Limited performance dependent on the amount of information captured by the pseudo-inverse

Unrolled Iterative

- ▶ Mimic traditional iterative solvers
- ▶ Train a few unrolled iterations of an iterative optimization algorithm
- ▶ Computationally less expensive than iterative solvers as it typically needs fewer (unrolled) iterations
- ▶ Better reconstruction quality through data-driven priors and leveraging the measurement operator in the reconstruction process

Our unrolled iterative approach uses a **Gradient U-Net (GU-net)** which is a modified U-Net where at each resolution scale we add information captured by the measurement operator. For this we need **sub-scale measurement operators** $\Phi_i : \mathbb{R}^{N_i} \rightarrow \mathbb{C}^{K_i}$, that:

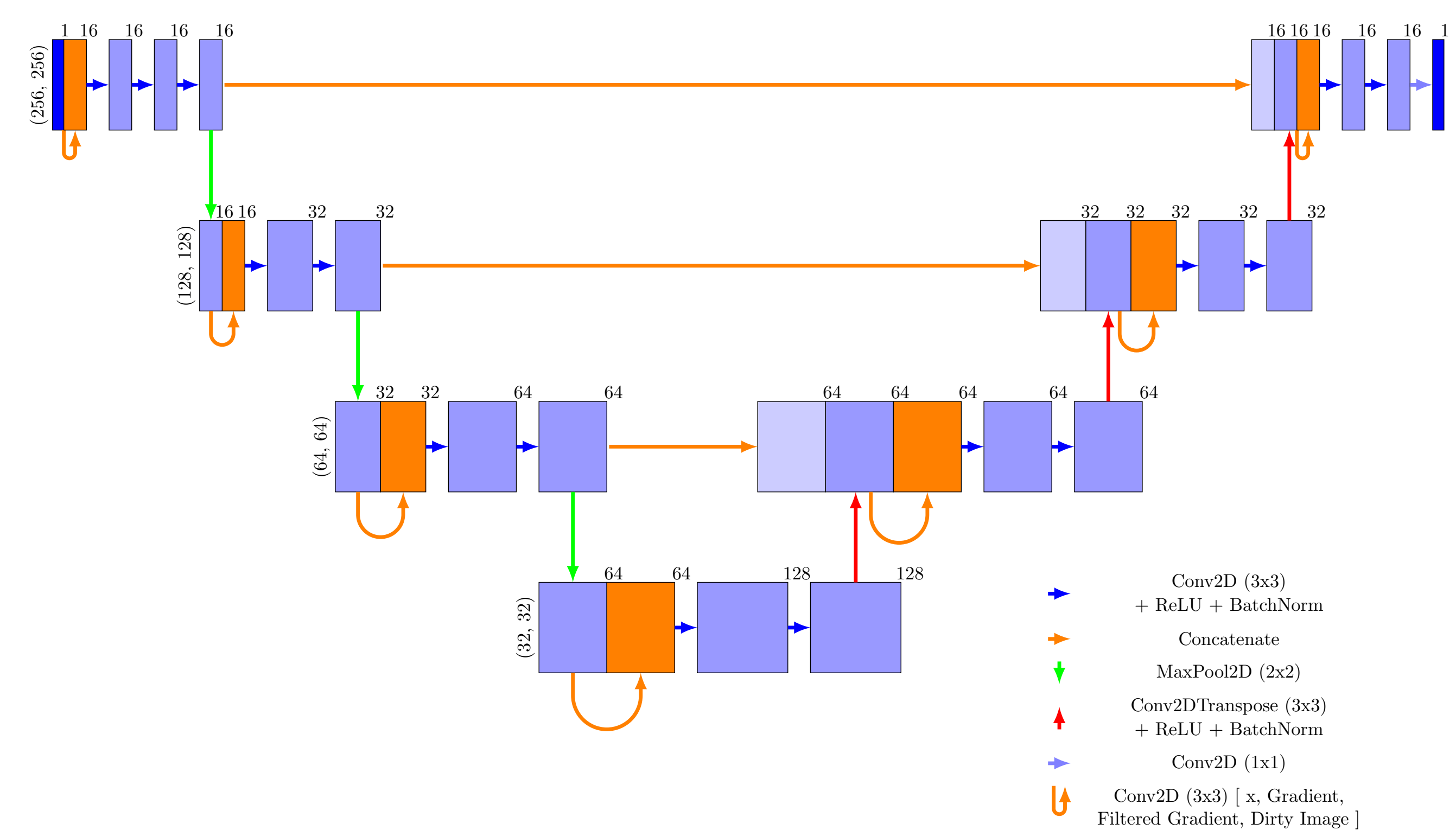
- ▶ Are applied at a reduced image scale (through down-sampling in the U-Net)
- ▶ Work on a restricted Fourier space through applying a low-pass filter to the Fourier measurements
- ▶ Are computationally inexpensive since they work on a reduced image and Fourier space

Using these we can calculate the update based on measurement information added at each scale i :

$$\tilde{\mathbf{x}}_i = \Lambda_{i,\theta}(\mathbf{x}_i, \nabla_{\mathbf{x}_i} \mathcal{L}(\Phi_i \mathbf{x}_i, \mathbf{y}_i), \nabla_{\mathbf{x}_i}^f \mathcal{L}(\Phi_i \mathbf{x}_i, \mathbf{y}_i), \Phi_i^* \mathbf{y}_i). \quad (5)$$

- ▶ \mathbf{x}_i , the first channel at scale i
- ▶ $\nabla_{\mathbf{x}_i} \mathcal{L}(\Phi_i \mathbf{x}_i, \mathbf{y}_i)$, the gradient of the data-fidelity term
- ▶ $\nabla_{\mathbf{x}_i}^f \mathcal{L}(\Phi_i \mathbf{x}_i, \mathbf{y}_i)$, the **filtered** gradient of the data-fidelity term
- ▶ $\Phi_i^* \mathbf{y}_i$, the scale-restricted dirty reconstruction

GU-Net architecture



5. Results

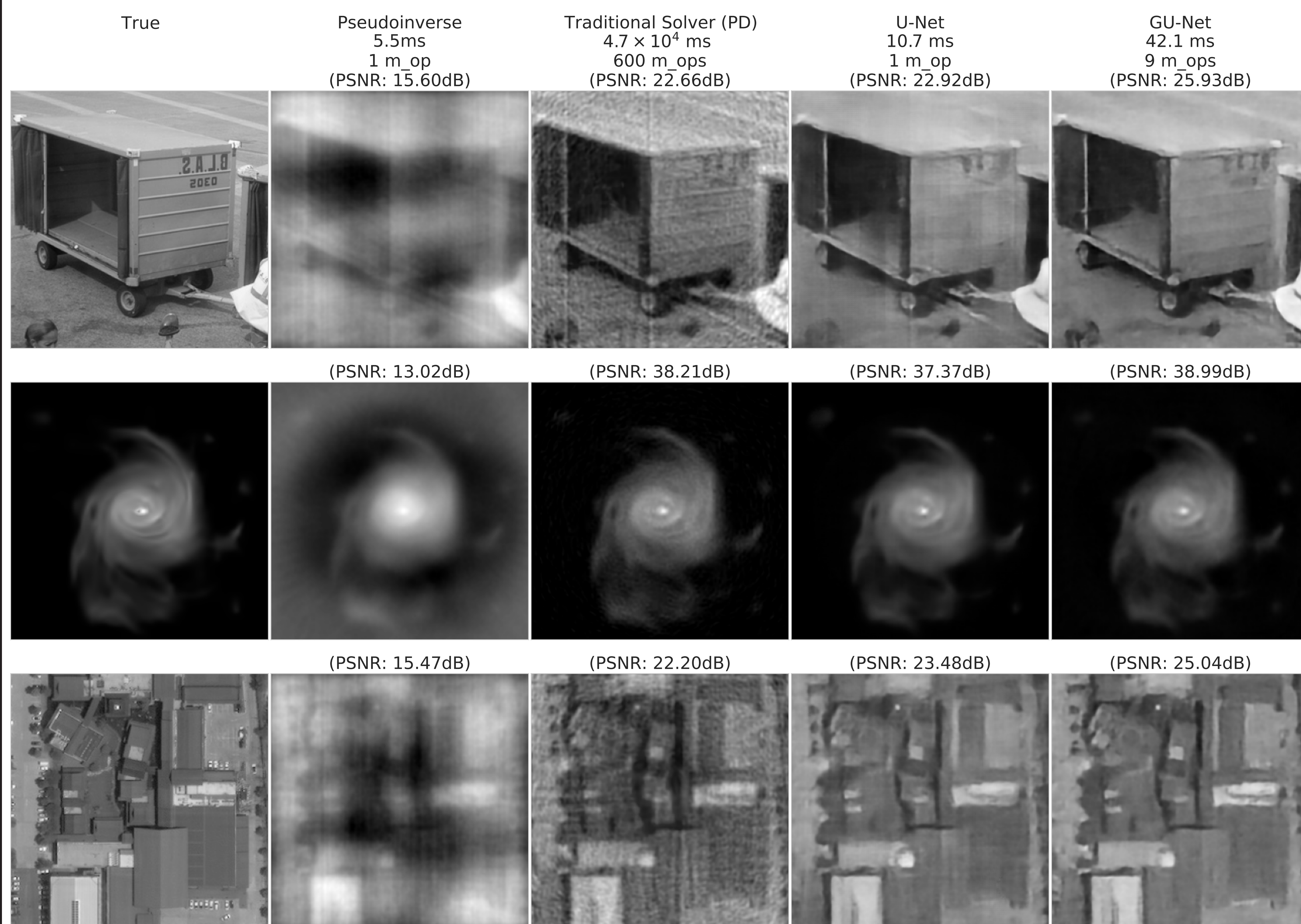


Figure: Reconstructions and the computation time, number of (full-scale) measurement operator evaluations (m_ops), and peak signal-to-noise ratio (PSNR) of the reconstructions for the COCO (top), IllustrisTNG (middle), and Deep Globe datasets.